# T5.09 Character Generation – Career: Scholar

p56 (unless otherwise noted)

**Start**

To begin career:
- Auto if Edu 8+ (Scholar rank 1)
- 2D <= Edu if C5 = Edu (Scholar rank 0) … fail costs 1 year
- 2D <= Tra if C5 = Tra (Scholar rank X) … fail costs 1 year
- No if C5 = Ins

**Employing Organization**
Roll 1D on table 2 of p76
(plus 2D for Rank if 1-3,
or 3D for Rank if 4-6)

**Research Topic**
*(optional)*
Roll 1D on table 2 of p74

**Set Major**
As per degree.
If no degree then select
any Skill or Knowledge.

**Begin Term**
(+1 Term)

**Choose CC**
(Controlling Char)
C1, C2, C3, C4

**Cautious or Brave?** — Cautious / Brave

**Choose Mod**
+0 to +9

**Choose Mod**
-1 to -9

Can optionally try to overrule a bad roll with a waiver.
2D <= Soc - (# of previous waiver rolls)

**Risk Roll**
2D <= CC + Mod — No / Yes

Can optionally try to overrule a bad roll with a waiver.
2D <= Soc - (# of previous waiver rolls)

**Research Failed**
Reduce CC by
(Mod + Flux)

**Reward Roll**
2D <= CC - Mod — No / Yes (by 4+)

**CC reduced to zero or less?** — Yes → **Dead** / No

**Publication Rejected**

**Publication Accepted**
+1 Pubs
+2 <Major>

**Publication Accepted
(award winning)**
+2 Pubs
+2 <Major>

**CC reduced by 4 or more?** — Yes / No

**Disabled**
Must muster out at
end of term

**Edu 8+** — No / Yes

**Rank 3+** — No / Yes

**Has Tenure?** — Yes / No

Can optionally try to overrule a bad roll with a waiver.
2D <= Soc - (# of previous waiver rolls)

**Edu 10+** — Yes / No

**Tenure Roll**
2D <= Pubs x3 — Yes / No

**Now has tenure**

Can optionally try to overrule a bad roll with a waiver.
2D <= Soc - (# of previous waiver rolls)

**Promotion Roll**
2D <= Int + Pubs — Yes / No

**Promotion**
+1 Rank

For each:
- Select column on Table C
- Roll 1D

**Scholar Skills**
4 rolls
+1 roll if Promoted

**Aging**
+4 age,
Aging check

Can optionally try to overrule a bad roll with a waiver.
2D <= Soc - (# of previous waiver rolls)

On a roll of 2:
- Reservists return to military service.
- All others, mandatory continue.

**Continue?**
2D <= C5 + Pubs — Yes

No
(or voluntary end or disabled)

**Important event during career**
Roll 1D on table 2 of p77

- Personal weapon if Fighter-1+.
- Acquired item = Roll 1D on table 2 of p75.
- TAS Life Membership if award-winning scholar.
- Fame = # of publications (optional +Flux).
- Pension if Tenured (starting at Life Stage 9) of Cr10,000 per year.

**Mustering Out**
1 roll per Term
+1 roll if Fame 19+
(Double if disabled)

For each, select Money or Benefit:
- For Money roll 1D + Terms
- For Benefit roll 1D + Officer Rank

*Reroll of duplicates is allowed*

**End**